Appendix: Activity Learning Objectives

HearBuilder® Sequencing features a dynamic system for creating learning objectives. The goals will change based on the tasks and options you choose. When you first go to the Program Settings page, you will see the learning objectives for the default setting (*Sequence Stories, Show Pictures, Play Audio, Show Text, Background Noise Off*). There are 12 objectives for any of the combinations of settings you choose. There are 28 different combinations of tasks and options.

The following is an example of the objectives that appear when you select pictures, audio, and text for a story sequence.

Level 1: Use pictures, audio, and text to arrange 2 steps in a 2-step story sequence with 80% accuracy given two attempts.

Level 2: Use pictures, audio, and text to arrange 2 steps in a 3-step story sequence with 80% accuracy given two attempts.

Level 3: Use pictures, audio, and text to arrange 3 steps in a 3-step story sequence with 80% accuracy given two attempts.

Level 4: Use pictures, audio, and text to arrange 2 steps in a 4-step story sequence with 80% accuracy given two attempts.

Level 5: Use pictures, audio, and text to arrange 3 steps in a 4-step story sequence with 80% accuracy given two attempts.

Level 6: Use pictures, audio, and text to arrange 4 steps in a 4-step story sequence with 80% accuracy given two attempts.

Level 7: Use pictures, audio, and text to arrange 3 steps in a 5-step story sequence with 80% accuracy given two attempts.

Level 8: Use pictures, audio, and text to arrange 4 steps in a 5-step story sequence with 80% accuracy given two attempts.

Level 9: Use pictures, audio, and text to arrange 5 steps in a 5-step story sequence with 80% accuracy given two attempts.

Level 10: Use pictures, audio, and text to arrange 4 steps in a 6-step story sequence with 80% accuracy given two attempts.

Level 11: Use pictures, audio, and text to arrange 5 steps in a 6-step story sequence with 80% accuracy given two attempts.

Level 12: Use pictures, audio, and text to arrange 6 steps in a 6-step story sequence with 80% accuracy given two attempts.